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∅ The classical theory of computation traditionally deals with processing an input string of symbols into an output string of symbols. Note that in the special case where the set of possible output strings is just {yesTM, noTM}, (often abbreviated {T, F} or {1, 0}), then we can think of the string processing as string (pattern) recognition.

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of the concepts used in complexity theory. Automata theory deals with the definitions and properties of

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